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| **SAULT COLLEGE OF APPLIED ARTS AND TECHNOLOGY**  **SAULT STE. MARIE, ONTARIO**   COURSE OUTLINE | | | | | |
| **COURSE TITLE:** | Advanced Programming GIS | | | | |
| **CODE NO. :** | GIS428 | | **SEMESTER:** | 13W | |
| **PROGRAM:** | Geographic Information Systems Applications Specialist | | | | |
| **AUTHOR:** | Chuck Shannon | | | | |
| **DATE:** | Jan, 2013 | **PREVIOUS OUTLINE DATED:** | | |  |
| **APPROVED:** | “C.Kirkwood” | | | |  |
|  | **\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**  **Dean** | | | | \_\_\_\_\_\_\_\_\_\_  **DATE** |
| **TOTAL CREDITS:** | 2 | | | | |
| **PREREQUISITE(S):** | None | | | | |
| **HOURS/WEEK:** | 2 | | | | |
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| *For additional information, please contact Colin Kirkwood, Dean,* | | | | | |
| *School of Natural Environment/Outdoor Studies & Technology Programs* | | | | | |
| *(705) 759-2554, Ext. 2688* | | | | | |

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| **I.** | **COURSE DESCRIPTION:**  This course will introduce the student to some advanced programming techniques. We will use ESRI’s ArcObjects to build custom functionality into the ArcMap GIS application. Later in the course we introduce the student to Python, which is the scripting language ArcGIS version 10 now uses. |

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| **II.** | **LEARNING OUTCOMES AND ELEMENTS OF THE PERFORMANCE:** | |
|  | Upon successful completion of this course, the student will demonstrate the ability to: | |
|  | 1. | Understand the concept of Object Oriented Programming. |
|  |  | Potential Elements of the Performance:   * Understand the concept of what Objects are and how we define them in application development. * Know the different components of an Object: * Property * Method * Event * Recognize that Object have relationships to one and another and learn how to navigate through them using an Object Model Diagram: * Learn the various relationship types * Learn the various Symbols within the Diagrams |
|  | 2. | Develop ArcMap Add-Ins to expand the functionality of the applications |
|  |  | Potential Elements of the Performance:   * Understand how using VB.Net 2010 and ArcObjects we can build new functionality into the ArcGIS suite of applications. * Recognize the different type of components we can develop: * Command Buttons * Command Tools * Toolbars * Menu items * Understand how to programmatically connect one ArcObject to another using Query Interface. |
|  | 3. | Gain experience with the Python Scripting Language. |
|  |  | Potential Elements of the Performance:   * Become familiar with the Python language syntax. * Learn the differences between Python and VB.Net   Get Experience with the different development platforms available for Python:   * + Using Python with ArcMap using its own ArcPy Editor   + Using Python with PythonWin development environment |
|  | 4. | Understand how to use ArcPy library for Python to extend ArcGIS functionality. |
|  |  | Potential Elements of the Performance:   * Learn to use ArcPy to simply Geoprocessing tasks. * Understand how to use built in tools with ArcPy * Get experience using spatial data with ArcPy. * Get experience manipulating spatial data with ArcPy. |
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| **III.** | **TOPICS:** | |
|  | 1. | Object Oriented Programming  * What is an Object * What are the components that make up an Ojbect * How develop code to define Object |
|  | 2. | Object Model Diagrams   * What they are * How to navigate them * What the different symbols are * How the Objects within them relate to each other. |
|  | 3. | ArcObjects   * What they are * How we can use them to add custom functionality into the ArcGIS suite of applications * Query Interface: how we connect one Object to the next in ArcObjects |
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|  | 4. | Add-In Development   * How to create an Add-In using ArcObjects and Visual Basic 2012 * Create an Add-In Button Control * Create an Add-In Tool Control * Create an Add-In Toolbar to act as a container for our new Controls. |
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|  | 5. | Python Scripting Language   * Python programming language syntax * Variable declaration * Arithmetic operators * Comparison operators * Looping constructs * String variable operations |
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|  | 6. | Using ArcPy with Python   * How to add ArcPy library to a Python application * Use the built-in ArcPy editor in ArcMap to script Geoprocessing Functions * Build ArcPy applications in PythonWin to simplify ArcGIS functions |
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| **IV.** | **REQUIRED RESOURCES/TEXTS/MATERIALS:**  None | |

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| **V.** | **EVALUATION PROCESS/GRADING SYSTEM:**  Tests 60%  Assignments 20%  Labs 20%  100% |
|  | The following semester grades will be assigned to students: |

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|  | Grade | Definition | Grade Point Equivalent |
|  | A+ | 90 – 100% | 4.00 |
|  | A | 80 – 89% |
|  | B | 70 - 79% | 3.00 |
|  | C | 60 - 69% | 2.00 |
|  | D | 50 – 59% | 1.00 |
|  | F (Fail) | 49% and below | 0.00 |
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|  | CR (Credit) | Credit for diploma requirements has been awarded. |  |
|  | S | Satisfactory achievement in field /clinical placement or non-graded subject area. |  |
|  | U | Unsatisfactory achievement in field/clinical placement or non-graded subject area. |  |
|  | X | A temporary grade limited to situations with extenuating circumstances giving a student additional time to complete the requirements for a course. |  |
|  | NR | Grade not reported to Registrar's office. |  |
|  | W | Student has withdrawn from the course without academic penalty. |  |

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| **VI.** | **SPECIAL NOTES:** |
| Attendance:  Sault College is committed to student success. There is a direct correlation between academic performance and class attendance; therefore, for the benefit of all its constituents, all students are encouraged to attend all of their scheduled learning and evaluation sessions. This implies arriving on time and remaining for the duration of the scheduled session.  Course Outline:  The Professor reserves the right to change the information contained in this course outline depending on the needs of the learner and the availability of resources. | |
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| **VI.** | **COURSE OUTLINE ADDENDUM:** |
| The provisions contained in the addendum located on the portal form part of this course outline. | |